Founded in 2018, Gudskul: Studies on Contemporary Art Collective and Ecosystem is an educational platform formed by three Jakarta-based collectives: ruangrupa, Serrum and Grafis Huru Hara. Since early 2000s, these collectives have been separately practicing collectivity in the contemporary art realm. In 2015, they joined forces to form a common ecosystem, Gudang Sarinah Ekosistem. Learning from this working experience, Gudskul outlines a knowledge-sharing platform for everyone interested in the practice of similar approaches.

**Grafis Huru Hara (GHH)** is a group of Jakarta-based graphic artists, founded in 2012. GHH focus on explorative, experimental and educational methods of graphic arts as their main medium. GHH's programs include exhibitions, graphic art workshops and various publishing projects about graphic arts.

**ruangrupa** is a contemporary art organization, founded in 2000 by a group of Jakarta-based artists. As a non-profit, ruangrupa supports the development of visual art in urban context and culture in general, through exhibitions, festivals, art laboratories, workshops, research projects, and publications of books, magazines and online journal.

**Serrum** is a Jakarta-based art and pedagogy study group, founded in 2006. The word Serrum came from "share" and "room", understood further as a "sharing room". Serrum approach pedagogical, socio-cultural and urban issues with artistic and educational presentation techniques. Their activities include art projects, exhibitions, workshops, creative discussions and propaganda. On media, Serrum utilize video, mural, graphics, comics and installation art.
WHY YOU SHOULD DO RESIDENCY IN GUDSKUL?

Gudskul participants are operating within an Ekosistem environment, in which many actors are co-operating: artists, curators, art writers, managers, researchers, musicians, film directors, architects, cooks, artistic directors, designers, fashionistas, street artists, among many other individual skills. This diversity renders Gudskul as a rich and dynamic Ekosistem, a fertile ground in enriching participants learning experience.

Gudskul consists of collectives focusing on different artistic practice and media: installation, archive-based, video, sound, performance, media art, citizen participation, graphic arts, design, pedagogy, etc. This diversity also contributes to diversifying the issues and actors involved in every collaborative project happening within socially, politically, culturally, economically, environmentally and pedagogically.

Gudskul is conceived to be a space for participants' experimentations and simulations to work collaboratively as a collective. Collaborative work is an operating pattern or method where togetherness and equality are practiced to put something together (production). On the other hand, collective is an organizational system or management model based on mutual agreement of a number of individuals with various backgrounds to achieve and sustain certain objectives, values, and intentions (distribution). Residency at Gudskul will foster your experience as an artist to work in collective environment, where sharing knowledge, co-creation and resource distribution are the core value of how artist operate in the daily basis.
Jakarta is the world’s second most populated city in the world with over 30 million people living in this metropolitan city.

**Ethnicity**: The population of the city is mostly Javanese, Betawi, Sundanese and Chinese.

**Language**: Indonesian is the official and dominant language of Jakarta. Also English is widely used for communication, especially for those living in Central and South Jakarta.

**Religion**: Jakarta's religious composition was distributed over Islam, Protestantism, Catholicism, Buddhism, Hinduism, and Confucianism.

**Food**: The local cuisine in Jakarta is Betawi cuisine, which reflects various foreign culinary traditions. Betawi cuisine is heavily influenced by Malay-Chinese Peranakan cuisine, Sundanese and Javanese cuisine, which is also influenced by Indian, Arabic and European cuisines.

**Local Transportation**: Various options for local transport is available in Jakarta. Local Bus, Transjakarta busway, MRT, Commuter line and online taxi/motorbike taxi can be access through applications such as Grab and Gojek mobile apps. The price are very moderate.
**Ideation and Research**

**Perpus ACC**

Library inside Art Collective Compound have a range collection of books, art exhibition catalog, photobook, coming from Indonesia art scene and abroad.

**Mediatek Room**

Mediatek room focus on digital archive collection, expand from media art, sound art, and performance art video from Indonesia art scene and abroad. All of the collection owned by OK.Video.

**RIWANUA**

Riwanua, a library/space with an extensive topics from history, politics, social, literature, religion, academic journals and magazine. Located in Gudside, Riwanua is a private collection of Mirwan Andan, ruangrupa member.
Grafis Huru Hara Studio was founded on the principle of being an art laboratory, with the goal of becoming a space for exploration and education for various graphic techniques and their development. GHH's creative process is characterized by collaborative studio work.
STUFFO / labs is a collaborative project laboratory for making things out of cyclical materials. Initiated by visual artist MG Pringgotono in 2017. STUFFO is a unique and durable brand of artistic bag products initiated by STUFFO / laboratory. The main production is upcycle materials. We reuse art event banners to preserve event memory and turn them into durable and artistic bag designs. We also use integrated plastic bags to protect our environment from plastic waste.

GudRnD is a technical and experimental group located in Gudskul Ecosystem environment. This group focuses on processing plastic waste into disposable goods.
Studio Based Work

Serrum Arthandling

Studio for wood working, installation, metal, etc. Serrum Arthandling also provide services for exhibition planner, adviser, and training for arthandlers.
Talks, Presentation & Broadcast

Karbon Jurnal is an online journal that discusses issues of public space as well as works and visual culture of Indonesian urban residents viewed from various perspectives critically, creatively and imaginatively.

Blackbox Karbon Broadcasts

- Have casual conversations with artists, performers, or contemporary art observers
- Will be held once a week

RURUradio is an online media based on music, arts and culture; which is developed through various on and off-air programs with various outputs such as broadcasting, discussions, concerts and workshops. RURUradio documents many interesting things while building its archive around the dynamic life that is constantly moving.
**Student Forum**

**Jakarta 32°C**

Jakarta 32°C is a college students’ dialogue and networking forum all over Jakarta and its vicinity for contemporary art and culture. Initiated by ruangrupa since 2004, Jakarta 32°C collect students’ ideas and experiment and examine the latest campus issues through exhibition, discussion and writing. Some of Jakarta 32°C programs are presentation forum and TARKAM discussion and Bicara Tugas Akhir, archiving platform and Sinema Kolekan, a student film screening and periodical radio, Seni Kebut Semalam.

**re.medial**

Remedial is a platform where high school students or their equivalent can have creative experiences through various artistic approaches. The program focuses on the discourse of contemporary art development in the scope of students, packaged through cross-disciplinary practices and experimental learning methods.
Selarasa is a food initiative that brings together individuals and communities who share a common interest in urban agriculture. Selarasa is a continuation of our previous art and food experiments. Both as individuals and collectives, Selarasa has also been involved in urban agriculture and food issues through the OK. PANGAN –OK. Video Festival 2017 organized by ruangrupa at Gudang Sarinah Ekosistem and Pasar Petani Kota event.

Gudkitchen is a kitchen that is also one of the hangout spaces for gudskul, a meeting space for sharing or exchanging greetings. Resource sharing is one of the methods applied to Gudkitchen.
RURU Shop is an art shop established in 2011 by ruangrupa - an artist collective in Jakarta - as an art collective economic working strategy and a medium to convey artistic ideas. RURU Shop sells artist merchandise, music merchandise, eccentric art products, cd's, cassettes, books, and collectibles from the middle of nowhere.
GUDSKUL COLLECTIVE STUDIES

Gudskul is designed as a learning space through collective work simulation by emphasizing the process of dialogue, criticism, experimentation, sharing and experiential learning. Participants will be directly involved in an art ecosystem and collaboratively determine artistic work practices along with access to resources and networks that have been formed so far. Gudskul Collective Study intensively discusses and works through a collective perspective as a form of working method in art and culture. The program consists of 11 courses that support each other in collective work: Collective Practice Intelligence; Collective Sustainability Strategies; Collective Practice Review; Collective Cultural Discourse; Spatial Practice; Knowledge Garden; Articulation and Curation; Art Collective Laboratory; Public Relations; Intermedia; Workshops. Gudskul Collective Studies presents a series of experiential educational processes through face-to-face meetings, studio work, visits, internships and residencies. Gudskul invites participants to explore, create and develop artistic working practices in a collective, collaborative manner. Currently through the collective study program, Gudskul has a network of Indonesian collectives from various cities; Jakarta, Bogor, Bekasi, Sukabumi, Bandung, Cirebon, Kuningan, Semarang, Yogyakarta, Surabaya, Jember, Solok, Pekanbaru, Medan, Makassar, Palu, Pontianak, Maumere and international collective networks such as; Malaysia, Taiwan, Vietnam, Philippines, Vietnam, Hong Kong, Australia.
Lumbung Indonesia

Lumbung Indonesia is a common platform for art collectives that live and are lived out by traditions and practices related to the lumbung (granary). Networking and strengthening each other are the goals to be achieved from this platform.

The collectives who initiated Lumbung Indonesia come from a context where contemporary art development and support in their respective ecosystem are far from ideal. Despite lacking access to funds and the so-called ‘global’ contemporary art circuits, they strive in their locality as a cultural powerhouse with their programs and practices.

Lumbung Inter-lokal

Lumbung inter-lokal is the worldwide network that refers to the international network of the 14 lumbung members of documenta fifteen. The term inter-lokal describes the interweaving of their local practices as well as their international distribution through the network. Their common goal is to achieve lasting platforms for sustainable action that exist beyond documenta fifteen.
GUDSKUL EKOSISTEM PROGRAM

TALKS & DISCUSSION

MARKET

SCREENING

PLANTING/FARMING

MERCHANDISE

PUBLISHING
Kanyike Edgar and Nadunga Alison

Edgar is a photographer, dancer and creative facilitator and founder of Soul-Xpressions. Soul-Xpression, is an NGO/Dance company in Uganda that was founded in 2012. actively working with children and youth from various cultural and economic backgrounds.

Alison, Public Health Specialist professional and Visual Artist from Uganda. Public health is the discipline that made Her understand why need to practice visual arts more deeply. Her attention to the health status of the Ugandan people has continued to grow since She is pursued the formal education path, and visual arts practice.
Diego is an interdisciplinary artist, researcher and art-educator working in the intersections of collaborative art practices, and alternative pedagogy. His research and practice explores ways of inhabiting spaces and institutions (otherwise) by creating learning environments that survey forms of collaboration, conviviality and collectivity. His work includes a range of media from graphics, printmaking, mapping, installation, action-workshops and exhibition design. During His time in Gudskul, He organized a workshop called "Graphic Party", a multi-day workshop on several printmaking techniques such as soil chromatographic and chine colle.
Program Goals

The Gudskul Residency Program aims to invite artists from within and outside the country for a certain period of time, to provide them with various opportunities to create and exhibit works of art at the Gudskul Gallery, so that they can encourage each other to reach their full potential to the world of an art collective in Jakarta. Artists are able to work together with various collectives within Gudskul and local residents. Through this program, Gudskul builds human and organizational networks at the international level.

Eligibility

Acceptable applicants must:
1. Be visual artists who already have a degree of experience in presenting their artwork and/or activities and who have the potential to grow in international art field in the future.
2. Interested in collective practice and able to work with other artists or collectives.
3. Speak basic English sufficient for daily communication in Indonesia.
4. Submit a letter of recommendation written by a responsible person from an art institute or art group.
Residency period

- Gudskul Residency Program lasts for 1 month.
  * Period of residency will be decided according to the proposed project plan and the discussion between Gudskul and candidates.
- In one period, Gudskul only accepts two artists for residency.

Place for art-making and accommodation

1. Place for art-making in Gudskul
   - Printmaking Studio
   - Wood Working Studio
   - Upcycling Studio
   - Multimedia Studio

2. Accommodation (residency room) in Gudskul
   - Semi private room (2 bunk bed) 3x6m with Air-con
   - Shared Bathroom
   - Working desk
   - Lounge / nongkrong (hangout) space
   - Public Wi-fi
**Major Activities During The Residency**

1. **Personalize tour and studio visit**  
   Artists/curator/researcher need more knowledge of Indonesian Community, Culture, Art, and History from artist perspectives. They found out that they need help, more often than not, extensive help which requires labour intensive assistance.

2. **Art-making**  
   Artists should utilize their working environment in Gudskul and networking for their art making and projects, to present them in public.

3. **Art exchange program**  
   Artists should conduct workshops, talk or discussion events for the people of Jakarta, including children, students and general participants.

4. **The works made during the residency are exhibited.**  
   Gudskul will actively support and publicize applicants’ activities on the residency.

5. **Gudkitchen**  
   Artists should introduce their culture through cooking, especially some food from a place they come from.
# General Timeline

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<td><strong>Introduce &amp; Studio Visit</strong></td>
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<td><strong>Making Artwork</strong></td>
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<td>Introduce</td>
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<tr>
<td>Studio Visit (Printmaking Studio)</td>
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<td>Making Artwork</td>
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<tr>
<td>Studio Visit (Stuffy &amp; GudRnD)</td>
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<td>Jagakarsa Visit (garden, zoo, park etc)</td>
<td>Talks with Blackbox Karbon</td>
<td>Making Artwork</td>
<td>Preparation for showcase/presentation</td>
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<td>Tacit Knowledge</td>
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<td>Research</td>
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*Schedule can be adjusted to the ongoing activities in Gudskul*
Exhibition, Performance and Presentation spaces

Gudskul Gallery

Gudskul Gallery

Aula Gudskul

Hang Out Space

Backyard

Selasar

Coffee Shop
How to apply

1. Submit your CV
2. Submit your Portfolio of artworks created in the last 3 years.
3. Submit your statement why you want to doing residency program in Gudskul
4. Submit your residency global plan

Submit it all to https://forms.gle/EiQxdrP9cDo9Yjsn8
Any question please send email to this address: gudskul.residency@gmail.com
cc to: amy.simonyetbali@gmail.com

*The size of all the application material should NOT exceed 20GB. Do not attach video data directly on the attachment. Please provide the link(s) available to download online

NOTES

1. The artist is required, in principle, not to return home or to visit other countries during the period of the residency.
2. Artists must cover their own travel, accommodation, and living expenses.
3. Artists should afford the expense of transportation of the works to the artist’s home address.
4. Gudskul will support the invitation letter or any kind of paper if the artist need to apply to funding organization.
Gudskul Residency Program

Start from 1,300 US$

Include

1. One Month stay at semi private room
2. Internet, Wi-fi
3. Studio access
4. One day Jakarta trip (destination by request)
5. Showcase/ Presentation/ Talks at Gudskul Ekosistem

Exclude

1. Laundry
2. Local phone number
3. Local transportation
4. Administration (i.e Visa extension, travel booking)
For more information:

Gudskul
Jl. Durian No.30A, RT.4/RW.4, Jagakarsa, Jakarta Selatan, Indonesia 12620

Email: gudskul.residency@gmail.com
cc to: amy.simonyetbali@gmail.com